

DEFENSIVE AND COMPETITIVE BIDDING	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	
5 – 17HCP - natural	
Cue bid jump is game forcing after overcall 1M	
2NT= invitation –	
Jump raise weak	
INT OVERCALL (2nd/4th Live; Responses; Reopening)	
2 ND – 15-17HPC	
4 TH - 10-14HPC	
JUMP OVERCALLS (Style; Responses; Unusual NT)	
USUAL WEAK	
Reopen:	
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	
MICHAEL	
WAKE UP POSITION– MICHEAL (MAJOR + MINOR)	
VS. NT (vs. Strong; Reopening;PH)	
X = take out - 2♣ - BOTH MAJORS - 2♦ - ONE MAJOR	
2♥ - 5♥ + MINOR -2♠ - 5♠ + MINOR -2NT - MINORS	
VS. WEAK NT X = 13 HCP	
IN WAKE UP POSITON – THE SAME.	
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣	
OVER OPPONENTS' TAKEOUT DOUBLE	
XX - +10HCP, 1 OVER 1 – FORCING, 2 OVER 1 – NF.	

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	4 th	4 th	
NT	4 th	4 th	
Subseq			
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx	AKx, AK10	
King	KQ or AK (sec)	AKJ(10), KQJ, KQ10	
Queen	QJx	QJ10(9), AQJx, KQx	
Jack	J10x, HJ10x	J109(x),HJ10	
10	109(x), H109	1098(x), H109	
9	9(x)	109x,9xx	
Hi-X	EVEN	Xx,Xxx,xXxx,H10x	
Lo-X	ODD	HxX,HxxX,HxxXx	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	COUNT (Hi = odd)	COUNT (Hi = odd)	COUNT (Hi = odd)
Suit 2	ATT (Low = enc)	S/P	S/P
3	S/P		
1	COUNT	COUNT (Hi = odd)	COUNT (Hi = odd)
NT 2	ATT (Low = enc)	S/P	S/P
3	S/P		
Signals (including Trumps): UDCA			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
STANDARD			
RESPONSES -LIMIT BID			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
LIGHTNER			

W B F CONVENTION CARD	
CATEGORY: GREEN	
NCBO: USA	
PLAYERS: May Sakr – Jacek Pszczola	
SYSTEM SUMMARY	
GENERAL APPROACH AND STYLE	
2/1	5 CARD MAJOR
1NT – 15-17	
SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
2♦ - MULTI – WEAK in ♥ OR ♠	
2♥ - 5♥ + Other WEAK	
2♠ - 5♠ + MINOR, WEAK	
SPECIAL FORCING PASS SEQUENCES	
FORCING PASS DEPEND ON SYTUATION.	
IMPORTANT NOTES	
PSYCHICS: RARELY	

OPENING	TICK IF ARTI MIN. NO. OF CAR	NEG. DBL THR U	

				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		2	4♠	VUL – 12-14 OR 18-19. BAL. 11-21 - NATURAL	1♦,♥,♠ - NAT 2♣ - =11HPC - NATURAL	CHECK BACK	JUMP – SUIT + SUPPORT
1♦		4		11 – 21 - NATURAL	1♣,♦ - 1NT – 2♣ - BOTH MAJORS 1♦-3♣ - NAT weak	♣,♦ - 1NT – 2♣ - BOTH MAJORS	♣,♦ - 1NT – 2♣ - BOTH MAJORS
						AFTER INTERVENTION JUMP ON LEVEL NF.	DRURY
1♥		5		11 – 21 - NATURAL	2NT – INV - 3+ CARDS		JUMMP – SUIT + SUPPORT
1♠		5			4 MINOR – SPLINTER 13-15HPC		
INT				15-17HPC	Transfers 2♦,2♥,2♠,4♦,4♥ 3♦ invitation, 3♥,3♠ - shortness	After art. x –system on , After x penalty = xx points	
2♣		0		Game forcing	2♦ - NEGATIVE, other natural good suit		
2♦		0		WEAK IN ♥ OR ♠	2NT - RELAY		
2♥		5		5♥- 5 other 6-10HPC	2NT – RELAY		
2♠		5		5♠- 5 MINOR 6-10HPC	2NT - RELAY		
2NT				19-21 NV. 20-21VUL.	3♦,♥,♠,4♣,♦,♥TRANSFERS		
3♣				PREEMPTIVE			
3♦				PREEMPTIVE			
3♥				PREEMPTIVE			
3♠				PREEMPTIVE			
3NT				GAMBLING	4♦ - ASKING FOR SHORTNESS		
4♣				PREEMPTIVE			
4♦				PREEMPTIVE			
4♥				PREEMPTIVE			
4♠				PREEMPTIVE			
4NT							
5♣				PREEMPTIVE			
5♦				PREEMPTIVE			
						HIGH LEVEL BIDDING	
						BLACKWOOD, SPLINTER, CUE BID	